

## H.K.E. Society's S.L.N College of Engineering

### UG Course Outcomes for 2022-23 Courses

#### Department of Computer Science and Engineering

**Table 1: Course Outcomes**

<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>I</b>
<b>Course Name</b>	<b>Mathematics - I for CSE Stream</b>
<b>Course Code</b>	<b>BMATS101</b>

<b>Course</b>	<b>Course Outcome</b>
C01	apply the knowledge of calculus to solve problems related to polar curves and learn the notion of partial differentiation to compute rate of change of multivariate functions
C02	analyze the solution of linear and nonlinear ordinary differential equations
C03	get acquainted and to apply modular arithmetic to computer algorithms
C04	make use of matrix theory for solving the system of linear equations and compute eigenvalues and eigenvectors
C05	familiarize with modern mathematical tools namely MATHEMATICA/MATLAB/ PYTHON/ SCILAB

**Table 1: Course Outcomes**

<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>I</b>
<b>Course Name</b>	<b>PHYSICS for CSE STREAM</b>
<b>Course Code</b>	<b>BPHYS102</b>

<b>Course</b>	<b>Course Outcome</b>
C01	Describe the principles of LASERS and Optical fibers and their relevant applications.
C02	Discuss the basic principles of the Quantum Mechanics and its application in Quantum Computing
C03	Summarize the essential properties of superconductors and its applications in qubits
C04	Illustrate the application of physics in design and data analysis.
C05	Practice working in groups to conduct experiments in physics and perform precise and honest measurements.

**Table 1: Course Outcomes**

<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>I</b>
<b>Course Name</b>	<b>Principles of Programming using C</b>
<b>Course Code</b>	<b>BPOPS103</b>

<b>Course</b>	<b>Course Outcome</b>
C01	Elucidate the basic architecture and functionalities of a computer and also recognize the hardware parts.
C02	Apply programming constructs of C language to solve the real world problem
C03	Explore user-defined data structures like arrays in implementing solutions to problems like searching and sorting
C04	Explore user-defined data structures like structures, unions and pointers in implementing solutions
C05	Design and Develop Solutions to problems using modular programming constructs using functions

<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>I</b>
<b>Course Name</b>	<b>Introduction to Electronics &amp; Communication</b>
<b>Course Code</b>	<b>BESCK104C</b>
<b>Course</b>	<b>Course Outcome</b>
C01	Describe the concepts of electronic circuits encompassing power supplies, amplifiers and oscillators.
C02	Present the basics of digital logic engineering including data representation, circuits and the microcontroller system with associated sensors and actuators
C03	Discuss the characteristics and technological advances of embedded systems.
C04	Relate to the fundamentals of communication engineering spanning from the frequency spectrum to the various circuits involved including antennas
C05	Explain the different modes of communications from wired to wireless and the computing involved.
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>I</b>
<b>Course Name</b>	<b>Introduction to Internet of Things (IOT)</b>
<b>Course Code</b>	<b>BETCK105H</b>
<b>Course</b>	<b>Course Outcome</b>
C01	Describe the evolution of IoT, IoT networking components, and addressing strategies in IoT.
C02	Classify various sensing devices and actuator types.
C03	Demonstrate the processing in IoT.
C04	Explain Associated IOT Technologies
C05	Illustrate architecture of IOT Applications
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>I</b>
<b>Course Name</b>	<b>Communicative English</b>
<b>Course Code</b>	<b>BENCK106</b>
<b>Course</b>	<b>Course Outcome</b>
C01	Understand and apply the Fundamentals of Communication Skills in their communication skills.
C02	Identify the nuances of phonetics, intonation and enhance pronunciation skills.
C03	To impart basic English grammar and essentials of language skills as per present requirement
C04	Understand and use all types of English vocabulary and language proficiency.
C05	Adopt the Techniques of Information Transfer through presentation.
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>I</b>
<b>Course Name</b>	<b>INNOVATIVE &amp; DESIGN THINKING</b>
<b>Course Code</b>	<b>BIDTK158</b>
<b>Course</b>	<b>Course Outcome</b>

C01	Appreciate various design process procedure
C02	Generate and develop design ideas through different technique
C03	Identify the significance of reverse Engineering to Understand products
C04	Draw technical drawing for design ideas
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>II</b>
<b>Course Name</b>	<b>Mathematics - II for CSE Stream</b>
<b>Course Code</b>	<b>BMATS201</b>
<b>Course</b>	<b>Course Outcome</b>
C01	Apply the concept of change of order of integration and variables to evaluate multiple integrals and their usage in computing area and volume.
C02	Understand the applications of vector calculus refer to solenoidal, and irrotational vectors. Orthogonal curvilinear coordinates
C03	Demonstrate the idea of Linear dependence and independence of sets in the vector space, and linear transformation
C04	Apply the knowledge of numerical methods in analysing the discrete data and solving the physical and engineering problems.
C05	Get familiarize with modern mathematical tools namely MATHEMATICA/ MATLAB /PYTHON/ SCILAB
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>II</b>
<b>Course Name</b>	<b>CHEMISTRY FOR CSE STREAM</b>
<b>Course Code</b>	<b>BCHES202</b>
<b>Course</b>	<b>Course Outcome</b>
C01	Identify the terms & applications process involved in scientific and engineering
C02	Explain the phenomena of chemistry to describe the methods of engineering processes.
C03	Solve the problems in chemistry that are pertinent in engineering applications
C04	es
C05	Analyze properties and multi processes associated with chemical substances in disciplinary situations.
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>II</b>
<b>Course Name</b>	<b>Computer Aided Engineering Drawing</b>
<b>Course Code</b>	<b>BCEDK103</b>
<b>Course</b>	<b>Course Outcome</b>
C01	Draw and communicate the objects with definite shape and dimensions
C02	Recognize and Draw the shape and size of objects through different views
C03	Develop the lateral surfaces of the object
C04	Create a Drawing views using CAD software
C05	Identify the interdisciplinary engineering components or systems through its graphical representation.
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>

<b>Semester</b>	<b>II</b>
<b>Course Name</b>	<b>Introduction to Civil Engineering</b>
<b>Course Code</b>	<b>BESCK204A</b>
<b>Course</b>	<b>Course Outcome</b>
C01	Understand the various disciplines of civil engineering
C02	Understand the infrastructure requirement for sustainable development
C03	Compute the resultant and equilibrium of force systems.
C04	Locate the centroid of plane and built-up sections
C05	Compute the moment of inertia of plane and built-up sections.
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>II</b>
<b>Course Name</b>	<b>Basics of JAVA programming</b>
<b>Course Code</b>	<b>BPLCK205C</b>
<b>Course</b>	<b>Course Outcome</b>
C01	To explain the features and object oriented concepts in JAVA programming
C02	To analyse working of bitwise operators in JAVA
C03	To develop simple programs based on polymorphism and inheritance
C04	To describe the concepts of importing packages and exception handling mechanism
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>II</b>
<b>Course Name</b>	<b>Indian Constitution</b>
<b>Course Code</b>	<b>BICOK107</b>
<b>Course</b>	<b>Course Outcome</b>
C01	Analyse the basic structure of Indian Constitution
C02	Remember their Fundamental Rights, DPSP's and Fundamental Duties (FD's) of our constitution.
C03	know about our Union Government, political structure & codes, procedures.
C04	Understand our State Executive & Elections system of India.
C05	Remember the Amendments and Emergency Provisions, other important provisions given by the constitution.
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>II</b>
<b>Course Name</b>	<b>Scientific Foundations of Health</b>
<b>Course Code</b>	<b>BSFHK208</b>
<b>Course</b>	<b>Course Outcome</b>
C01	To understand and analyse about Health and wellness (and its Beliefs) & It's balance for positive mindset.
C02	Develop the healthy lifestyles for good health for their better future.
C03	Build a Healthy and caring relationships to meet the requirements of good/social/positive life.
C04	To learn about Avoiding risks and harmful habits in their campus and outside the campus for their bright future.
C05	Prevent and fight against harmful diseases for good health through positive mindset

<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>III</b>
<b>Course Name</b>	<b>TRANSFORM CALCULUS, FOURIER SERIES AND NUMERICAL TECHNIQUES</b>
<b>Course Code</b>	<b>21MAT31</b>
<b>Course</b>	<b>Course Outcome</b>
C01	To solve ordinary differential equations using Laplace transform.
C02	Demonstrate Fourier series to study the behaviour of periodic functions and their applications in system communications, digital signal processing and
C03	To use Fourier transforms to analyze problems involving continuous-time signals and to apply Z-Transform techniques to solve difference equations
C04	To solve mathematical models represented by initial or boundary value problems involving partial differential equations .
C05	Determine the extremals of functionals using calculus of variations and solve in dynamics of rigid bodies and vibrational analysis problems arising
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>III</b>
<b>Course Name</b>	<b>DATA STRUCTURES AND APPLICATIONS</b>
<b>Course Code</b>	<b>21SC32</b>
<b>Course</b>	<b>Course Outcome</b>
C01	Identify different data structures and their applications.
C02	Apply stack and queues in solving problems.
C03	Demonstrate applications of linked list.
C04	Explore the applications of trees and graphs to model and solve the real-world problem.
C05	Make use of Hashing techniques and resolve collisions during mapping of key value pairs
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>III</b>
<b>Course Name</b>	<b>ANALOG AND DIGITAL ELECTRONICS</b>
<b>Course Code</b>	<b>21CS33</b>
<b>Course</b>	<b>Course Outcome</b>
C01	Design and analyze application of analog circuits using photo devices, timer IC, power supply and regulator IC and op-amp.
C02	Explain the basic principles of A/D and D/A conversion circuits and develop the same.
C03	Simplify digital circuits using Karnaugh Map, and Quine-McClusky Methods
C04	Explain Gates and flip flops and make us in designing different data processing registers and counters and compare the types. circuits,
C05	Develop simple HDL programs
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>III</b>
<b>Course Name</b>	<b>COMPUTER ORGANIZATION AND ARCHITECTURE</b>
<b>Course Code</b>	<b>21CS34</b>

Course	Course Outcome
C01	Explain the organization and architecture of computer systems with machine instructions and programs.
C02	Analyze the input/output devices communicating with computer system
C03	Demonstrate the functions of different types of memory devices
C04	Apply different data types on simple arithmetic and logical unit
C05	Analyze the functions of basic processing unit, Parallel processing and

**Table 1: Course Outcomes**

<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>III</b>
<b>Course Name</b>	<b>OBJECT ORIENTED PROGRAMMING WITH JAVA LABORATORY</b>
<b>Course Code</b>	<b>21CSL35</b>

Course	Course Outcome
C01	Use Eclipse/NetBeans IDE to design, develop, debug Java Projects.
C02	Analyze the necessity for Object Oriented Programming paradigm over structured programming and become familiar with the fundamental concepts
C03	Demonstrate the ability to design and develop java programs, analyze, and interpret objectoriented and document results.
C04	Apply the concepts of multiprogramming, exception/event handling, abstraction to develop
C05	Develop user friendly applications using File I/O and GUI concepts.

**Table 1: Course Outcomes**

<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>IV</b>
<b>Course Name</b>	<b>DESIGN AND ANALYSIS OF ALGORITHMS</b>
<b>Course Code</b>	<b>21CS42</b>

Course	Course Outcome
C01	Analyze the performance of the algorithms, state the efficiency using asymptotic notations and analyze mathematically the complexity of the
C02	Apply divide and conquer approaches and decrease and conquer approaches in solving the problems analyze the same
C03	Apply the appropriate algorithmic design technique like greedy method, transform and conquer approaches and compare the efficiency of algorithms to solve the given problem.
C04	Apply and analyze dynamic programming approaches to solve some problems. and improve an algorithm time efficiency by sacrificing space.
C05	Apply and analyze backtracking, branch and bound methods and to describe P, NP and NPComplete PROBLEMS

**Table 1: Course Outcomes**

<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>IV</b>
<b>Course Name</b>	<b>MICROCONTROLLER AND EMBEDDED SYSTEMS</b>
<b>Course Code</b>	<b>21CS43</b>

Course	Course Outcome
C01	Explain C-Compilers and optimization
C02	Describe the ARM microcontroller's architectural features and program
C03	Apply the knowledge gained from programming on ARM to different
C04	Program the basic hardware components and their application selection

C05	Demonstrate the need for a real-time operating system for embedded system applications.
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>IV</b>
<b>Course Name</b>	<b>OPERATING SYSTEMS</b>
<b>Course Code</b>	<b>21CS44</b>
<b>Course</b>	<b>Course Outcome</b>
C01	Identify the structure of an operating system and its scheduling mechanism.
C02	Demonstrate the allocation of resources for a process using scheduling
C03	Identify root causes of deadlock and provide the solution for deadlock
C04	Explore about the storage structures and learn about the Linux Operating
C05	Analyze Storage Structures and Implement Customized Case study
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>IV</b>
<b>Course Name</b>	<b>PYTHON PROGRAMMING LABORATORY</b>
<b>Course Code</b>	<b>21CSL45</b>
<b>Course</b>	<b>Course Outcome</b>
C01	Demonstrate proficiency in handling of loops and creation of functions.
C02	Identify the methods to create and manipulate lists, tuples and dictionaries.
C03	Discover the commonly used operations involving regular expressions and file system.
C04	Interpret the concepts of Object-Oriented Programming as used in Python.
C05	Determine the need for scraping websites and working with PDF, JSON and other file formats.
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>V</b>
<b>Course Name</b>	<b>Management &amp; entrepreneurship for IT industry</b>
<b>Course Code</b>	<b>18CS51</b>
<b>Course Outcome #</b>	<b>Course Outcome</b>
C01	Define management, organization, entrepreneur, planning, staffing, ERP and outline their importance in entrepreneurship
C02	Utilize the resources available effectively through ERP
C03	Make use of IPRs and institutional support in entrepreneurship
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>V</b>
<b>Course Name</b>	<b>Computer networks and security</b>
<b>Course Code</b>	<b>18CS52</b>
<b>Course Outcome #</b>	<b>Course Outcome</b>
C01	Explain principles of application layer protocols
C02	Recognize transport layer services and infer UDP and TCP protocols
C03	Classify routers, IP and Routing Algorithms in network layer

C04	Understand the Wireless and Mobile Networks covering IEEE 802.11 Standard
C05	Describe Multimedia Networking and Network Management
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>V</b>
<b>Course Name</b>	<b>Database management system</b>
<b>Course Code</b>	<b>18CS53</b>
<b>Course Outcome #</b>	<b>Course Outcome</b>
C01	Identify, analyze and define database objects, enforce integrity constraints on a database using RDBMS.
C02	Use Structured Query Language (SQL) for database manipulation.
C03	Design and build simple database systems
C04	Develop application to interact with databases.
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>V</b>
<b>Course Name</b>	<b>Automata theory and computability</b>
<b>Course Code</b>	<b>18CS54</b>
<b>Course Outcome #</b>	<b>Course Outcome</b>
C01	Acquire fundamental understanding of the core concepts in automata theory and Theory of Computation
C02	Learn how to translate between different models of Computation (e.g., Deterministic and Non-deterministic and Software models).
C03	Design Grammars and Automata (recognizers) for different language classes and become knowledgeable about restricted models of Computation (Regular, Context Free) and their relative powers.
C04	Develop skills in formal reasoning and reduction of a problem to a formal model, with an emphasis on semantic precision and conciseness.
C05	Classify a problem with respect to different models of Computation.
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>V</b>
<b>Course Name</b>	<b>Application development using python</b>
<b>Course Code</b>	<b>18CS55</b>
<b>Course Outcome #</b>	<b>Course Outcome</b>
C01	Demonstrate proficiency in handling of loops and creation of functions.
C02	Identify the methods to create and manipulate lists, tuples and dictionaries.
C03	Discover the commonly used operations involving regular expressions and file system.
C04	Interpret the concepts of Object-Oriented Programming as used in Python.
C05	Determine the need for scraping websites and working with CSV, JSON and other file formats



<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>V</b>
<b>Course Name</b>	<b>Unix programming</b>
<b>Course Code</b>	<b>18CS56</b>
<b>Course Outcome #</b>	<b>Course Outcome</b>
C01	Explain Unix Architecture, File system and use of Basic Commands
C02	Illustrate Shell Programming and to write Shell Scripts
C03	Categorize, compare and make use of Unix System Calls
C04	Build an application/service over a Unix system
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>V</b>
<b>Course Name</b>	<b>Computer Network Laboratory</b>
<b>Course Code</b>	<b>18CSL57</b>
<b>Course Outcome #</b>	<b>Course Outcome</b>
C01	Analyze and Compare various networking protocols.
C02	Demonstrate the working of different concepts of networking.
C03	Implement, analyze and evaluate networking protocols in NS2 / NS3 and JAVA programming language
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>V</b>
<b>Course Name</b>	<b>DBMS Laboratory with mini project</b>
<b>Course Code</b>	<b>18CSL58</b>
<b>Course Outcome #</b>	<b>Course Outcome</b>
C01	Create, Update and query on the database.
C02	Demonstrate the working of different concepts of DBMS
C03	Implement, analyze and evaluate the project developed for an application.
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>VI</b>
<b>Course Name</b>	<b>System Software and Compilers</b>
<b>Course Code</b>	<b>18CS61</b>
<b>Course Outcome #</b>	<b>Course Outcome</b>
C01	Explain system software
C02	Design and develop lexical analyzers, parsers and code generators
C03	Utilize lex and yacc tools for implementing different concepts of system software
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>VI</b>

<b>Course Name</b>	<b>Computer Graphics and Visualization</b>
<b>Course Code</b>	<b>18CS62</b>
<b>Course Outcome #</b>	<b>Course Outcome</b>
C01	Design and implement algorithms for 2D graphics primitives and attributes.
C02	Illustrate Geometric transformations on both 2D and 3D objects.
C03	Apply concepts of clipping and visible surface detection in 2D and 3D viewing, and Illumination Models.
C04	Decide suitable hardware and software for developing graphics packages using OpenGL
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>VI</b>
<b>Course Name</b>	<b>Web Technology and its applications</b>
<b>Course Code</b>	<b>18CS63</b>
<b>Course Outcome #</b>	<b>Course Outcome</b>
C01	Adapt HTML and CSS syntax and semantics to build web pages.
C02	Construct and visually format tables and forms using HTML and CSS
C03	Develop Client-Side Scripts using JavaScript and Server-Side Scripts using PHP to generate and display the contents dynamically
C04	Appraise the principles of object oriented development using PHP
C05	Inspect JavaScript frameworks like jQuery and Backbone which facilitates developer to focus on core features.
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>VI</b>
<b>Course Name</b>	<b>Data Mining and Data Warehousing</b>
<b>Course Code</b>	<b>18CS641</b>
<b>Course Outcome #</b>	<b>Course Outcome</b>
C01	Identify data mining problems and implement the data warehouse
C02	Write association rules for a given data pattern.
C03	Choose between classification and clustering solution
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>VI</b>
<b>Course Name</b>	<b>System Software Laboratory</b>
<b>Course Code</b>	<b>18CSL66</b>
<b>Course Outcome #</b>	<b>Course Outcome</b>
C01	Implement and demonstrate Lexer's and Parser's
C02	Evaluate different algorithms required for management, scheduling, allocation and communication used in operating system
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>

<b>Semester</b>	<b>VI</b>
<b>Course Name</b>	<b>Computer Graphics Laboratory with mini project</b>
<b>Course Code</b>	<b>18CSL67</b>
<b>Course Outcome #</b>	<b>Course Outcome</b>
C01	Apply the concepts of computer graphics
C02	Implement computer graphics applications using OpenGL
C03	Animate real world problems using OpenGL
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>VI</b>
<b>Course Name</b>	<b>Mobile Application Development</b>
<b>Course Code</b>	<b>18CSMP68</b>
<b>Course Outcome #</b>	<b>Course Outcome</b>
C01	Create, test and debug Android application by setting up Android development environment.
C02	Implement adaptive, responsive user interfaces that work across a wide range of devices.
C03	Infer long running tasks and background work in Android applications.
C04	Demonstrate methods in storing, sharing and retrieving data in Android
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>VII</b>
<b>Course Name</b>	<b>ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING</b>
<b>Course Code</b>	<b>18CS71</b>
<b>Course Outcome #</b>	<b>Course Outcome</b>
C01	Appaise the theory of Artificial intelligence and Machine Learning.
C02	Illustrate the working of AI and ML Algorithms.
C03	Demonstrate the applications of AI and ML.
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>VII</b>
<b>Course Name</b>	<b>BIG DATA AND ANALYTICS</b>
<b>Course Code</b>	<b>18CS72</b>
<b>Course Outcome #</b>	<b>Course Outcome</b>
C01	Understand fundamentals of Big Data analytics.
C02	Investigate Hadoop framework and Hadoop Distributed File system.
C03	Illustrate the concepts of NoSQL using MongoDB and Cassandra for Big Data.
C04	Demonstrate the MapReduce programming model to process the big data along with Hadoop tools.
C05	Use Machine Learning algorithms for real world big data.
C06	Analyze web contents and Social Networks to provide analytics with relevant visualization tools

<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>VII</b>
<b>Course Name</b>	<b>USER INTERFACE DESIGN</b>
<b>Course Code</b>	<b>18CS734</b>
<b>Course Outcome #</b>	<b>Course Outcome</b>
C01	Design the User Interface, design, menu creation, windows creation and connection between menus and windows
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>VII</b>
<b>Course Name</b>	<b>CRYPTOGRAPHY</b>
<b>Course Code</b>	<b>18CS744</b>
<b>Course Outcome #</b>	<b>Course Outcome</b>
C01	Define cryptography and its principles
C02	Explain Cryptography algorithms
C03	Illustrate Public and Private key cryptography
C04	Explain Key management, distribution and certification
C05	Explain authentication protocols
C06	Tell about IPsec
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>VIII</b>
<b>Course Name</b>	<b>INTERNET OF THINGS</b>
<b>Course Code</b>	<b>18CS81</b>
<b>Course Outcome #</b>	<b>Course Outcome</b>
C01	Interpret the impact and challenges posed by IoT networks leading to new architectural models.
C02	Compare and contrast the deployment of smart objects and the technologies to connect them to NETWORKS
C03	Appraise the role of IoT protocols for efficient network communication
C04	Elaborate the need for Data Analytics and Security in IoT.
C05	Illustrate different sensor technologies for sensing real world entities and identify the applications of IoT in Industry
<b>Table 1: Course Outcomes</b>	
<b>Class</b>	<b>COMPUTER SCIENCE AND ENGINEERING</b>
<b>Semester</b>	<b>VIII</b>
<b>Course Name</b>	<b>STORAGE AREA NETWORKS</b>
<b>Course Code</b>	<b>18CS822</b>
<b>Course Outcome #</b>	<b>Course Outcome</b>
C01	Identify key challenges in managing information and analyze different storage networking technologies and virtualization
C02	Explain components and the implementation of NAS

C03	Describe CAS architecture and types of archives and forms of virtualization
C04	Illustrate the storage infrastructure and management activities